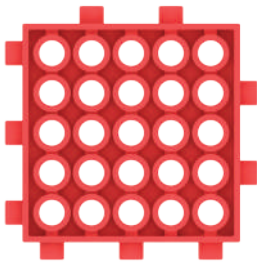




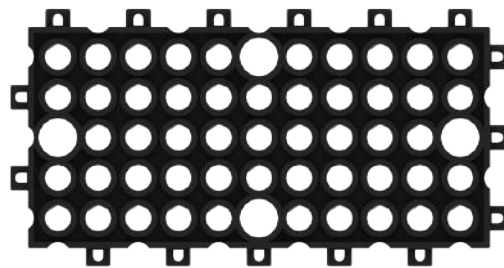
26 Rana



Piezas



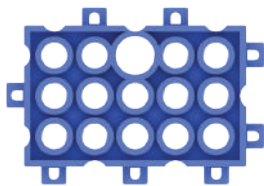
Bloque 5x5 (2)



Bloque 5x11 (5)



Adaptador L (4)



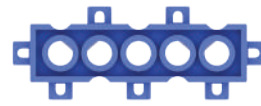
Bloque 3x5 (4)



Rueda polea (2)



Engranaje básico (2)



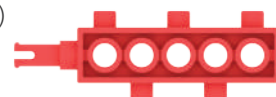
Bloque 1x5 (6)



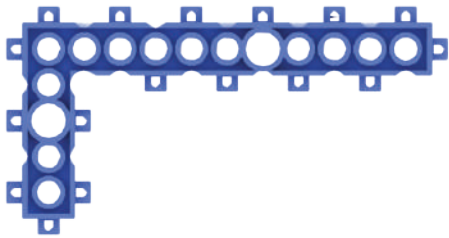
Bloque de unión 2 (2)



Remache S (8)



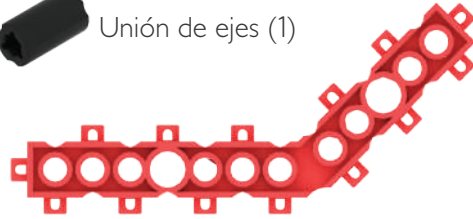
Bloque con eje (4)



Bloque 90 ° (1)



Unión de ejes (1)



Bloque 135 ° (2)



Bloque N 2x13 (2)



Goma de eje roja (8)



Arandela (2)



M-shaft

Eje M (1)



L-shaft

Eje L (1)



Conector de eje (2)



Engranaje M (1)



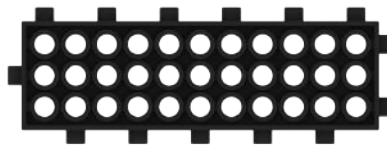
Engranaje S (1)



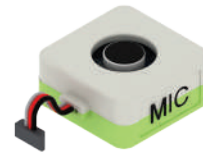
Rueda S (2)



Bloque triangular (4)



Bloque 3x11(1)



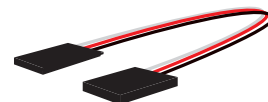
Micrófono (1)



Portapilas o portabaterías 1 (1)



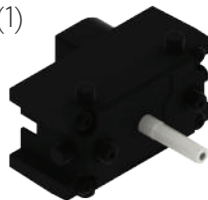
Cable de conexión (3)



Alargador de cable (3)



Portapilas o portabaterías 2 (2)

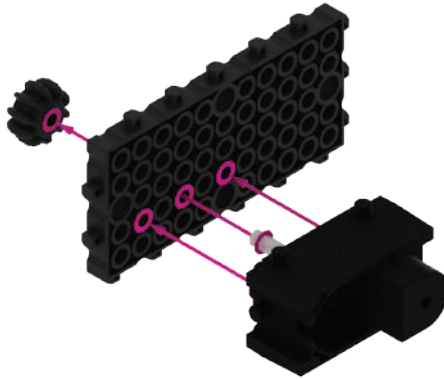
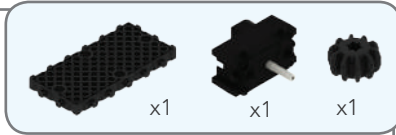


Motor 2 (1)

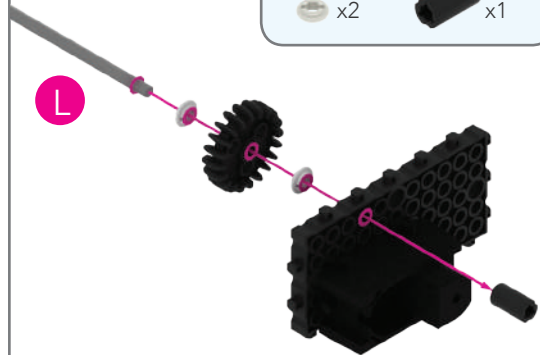
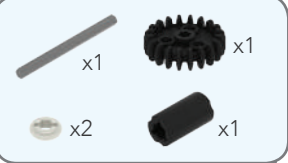


Placa base MRT-Card (1)

01

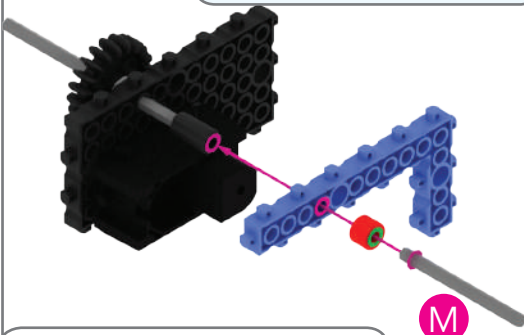
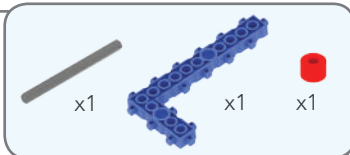


02



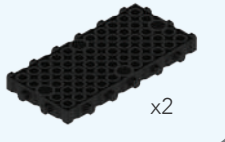
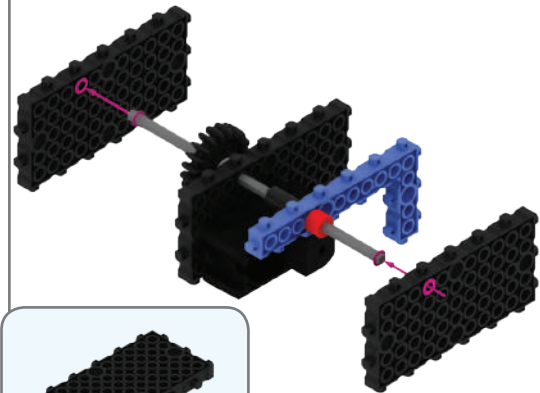
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03

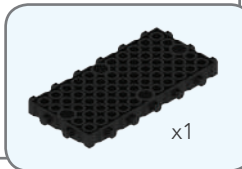
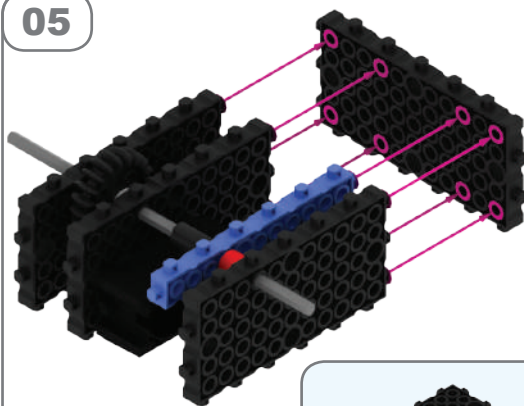


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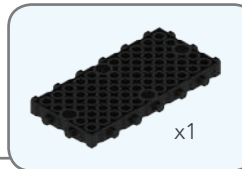
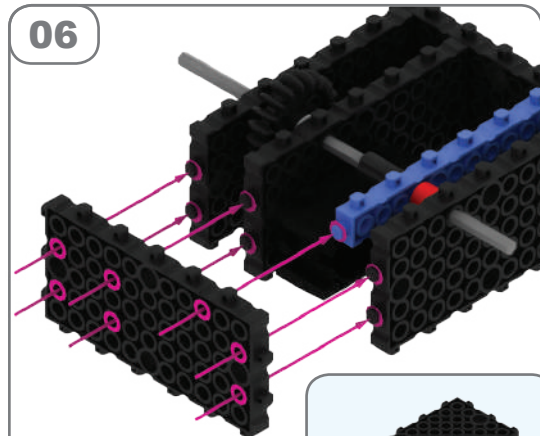
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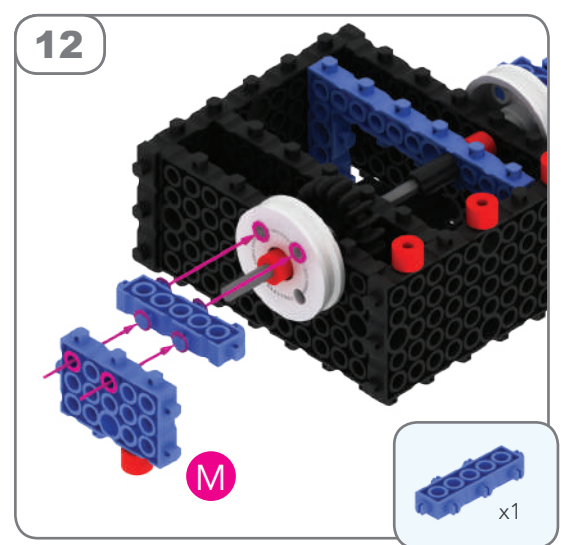
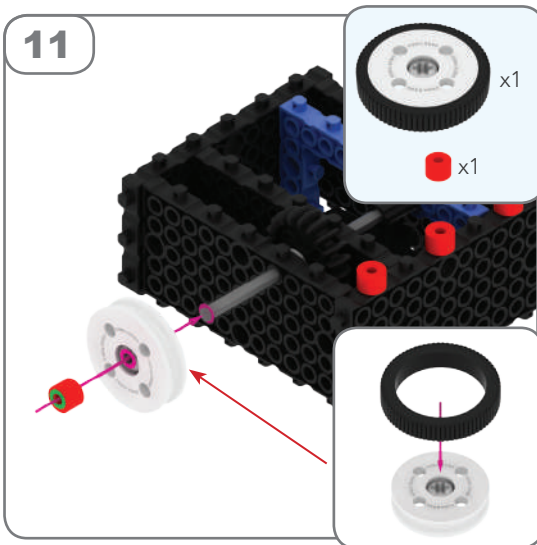
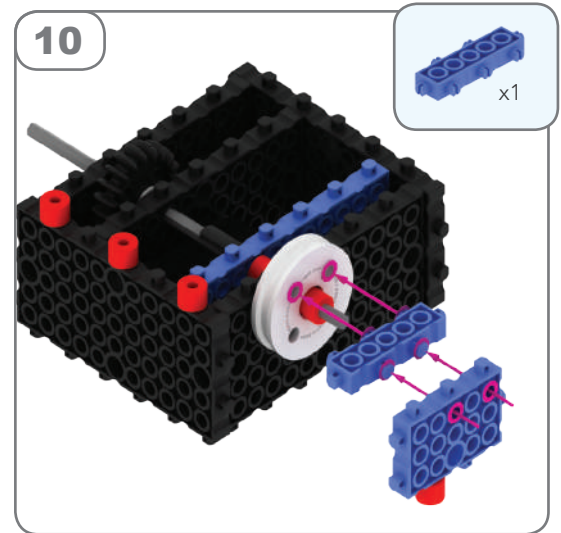
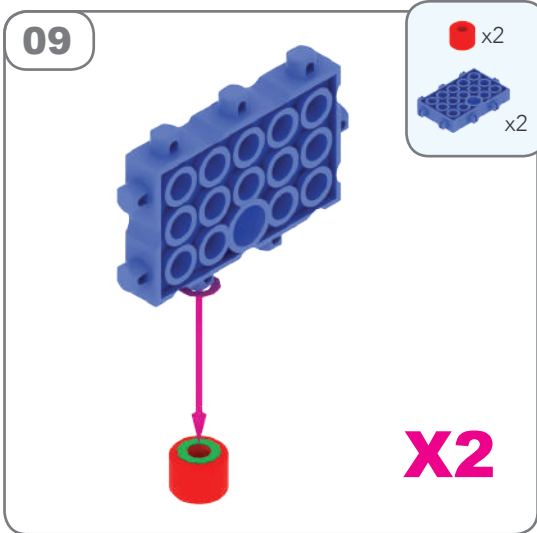
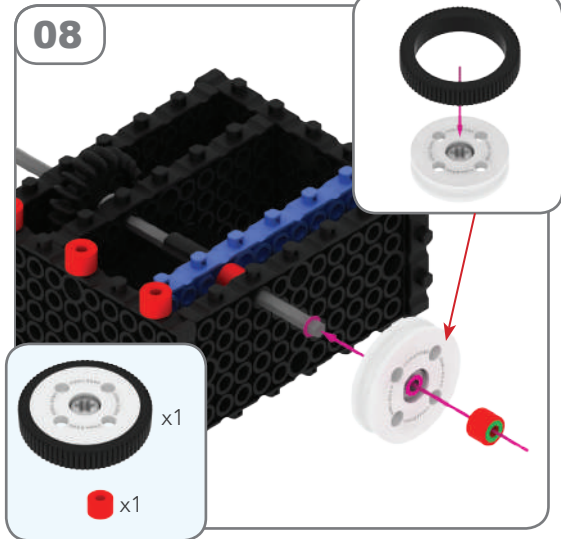
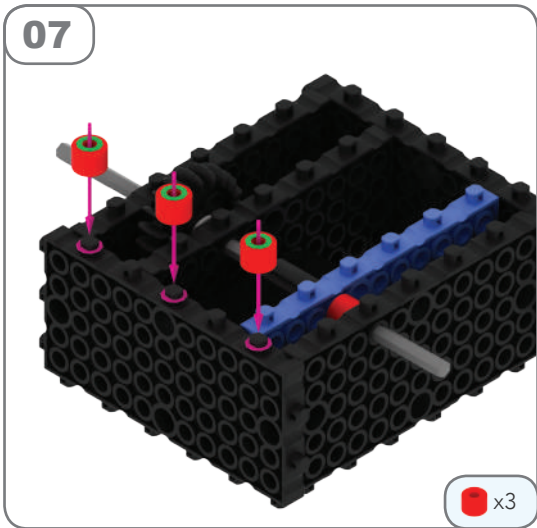


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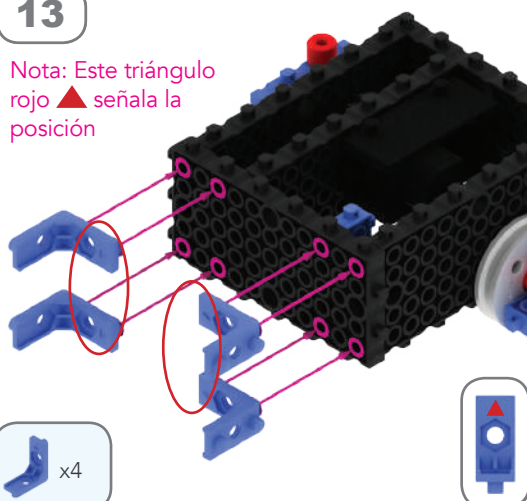
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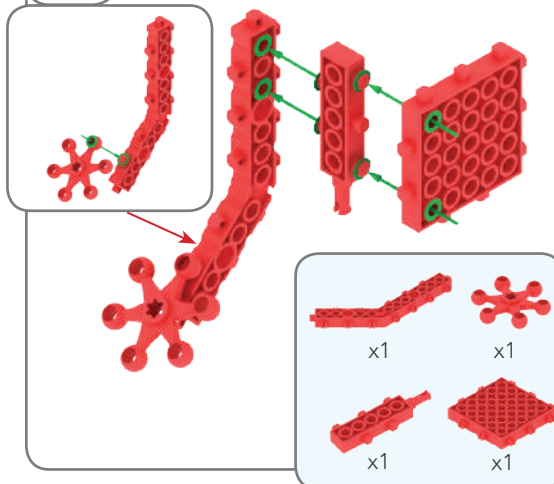
13

Nota: Este triángulo rojo ▲ señala la posición



x4

14



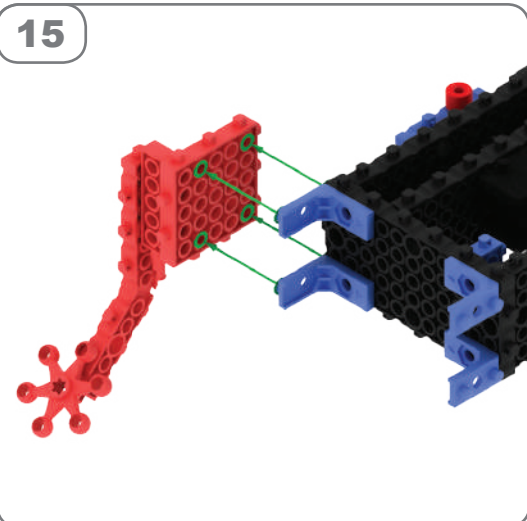
x1

x1

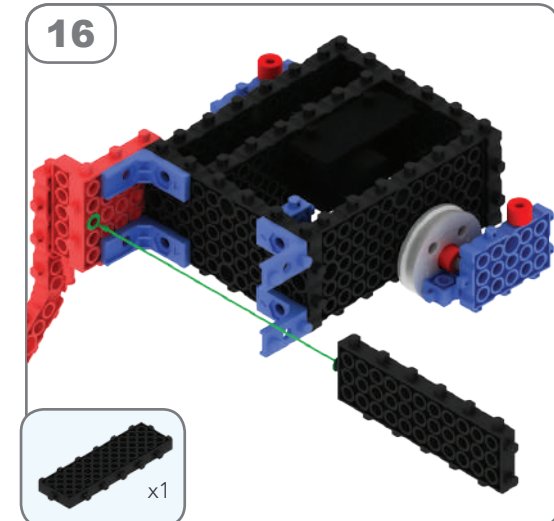
x1

x1

15

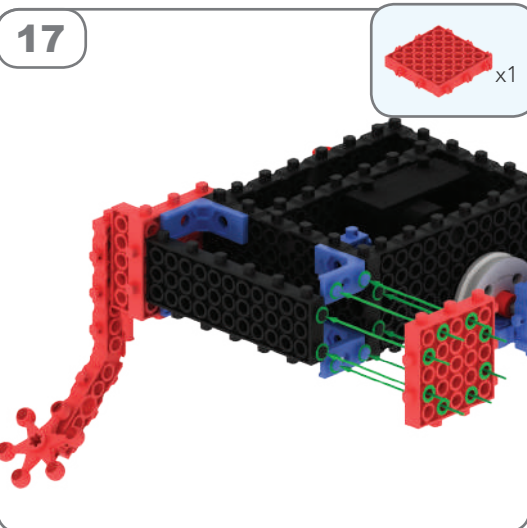


16



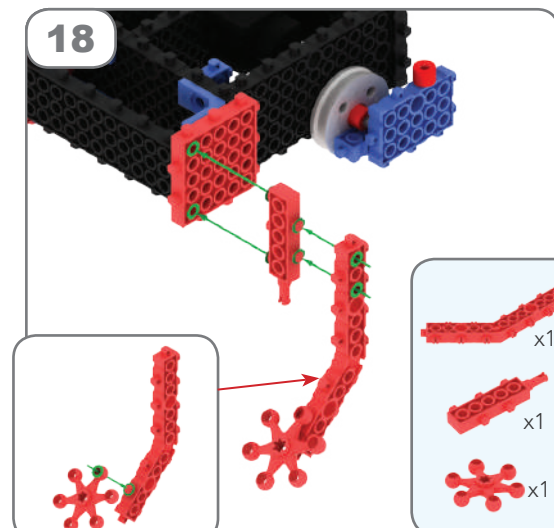
x1

17



x1

18

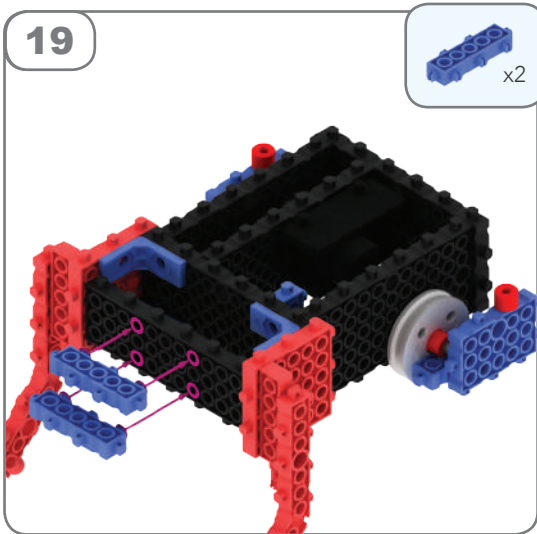


x1

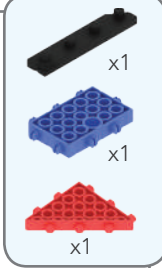
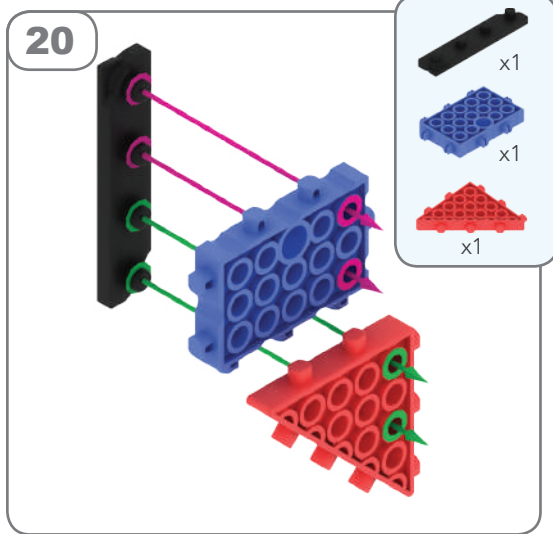
x1

x1

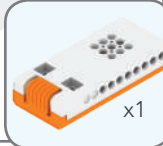
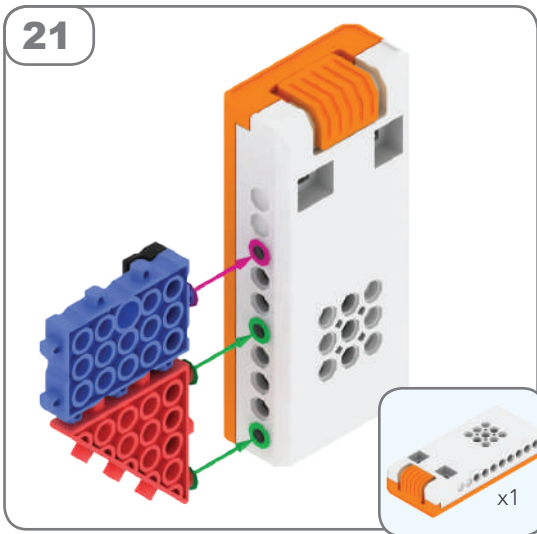
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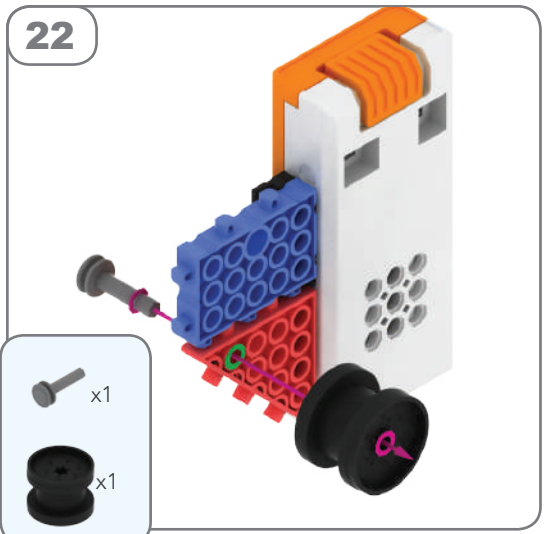
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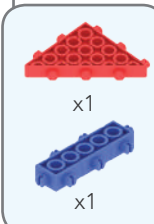
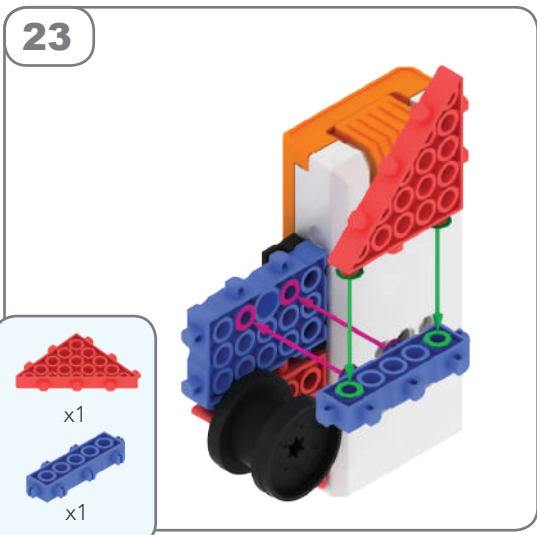
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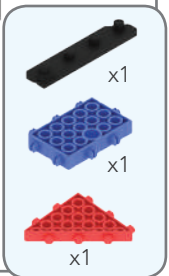
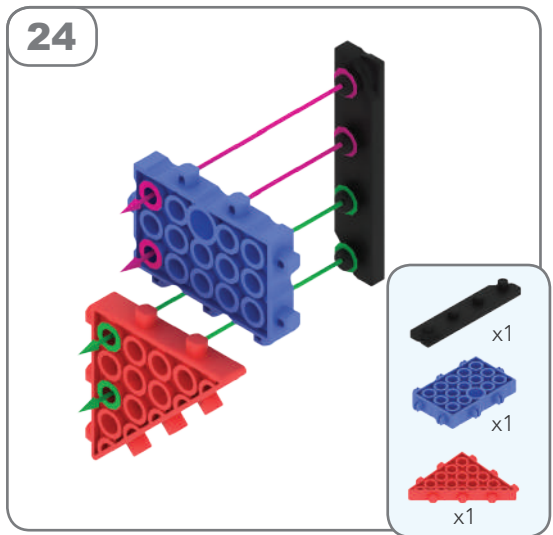
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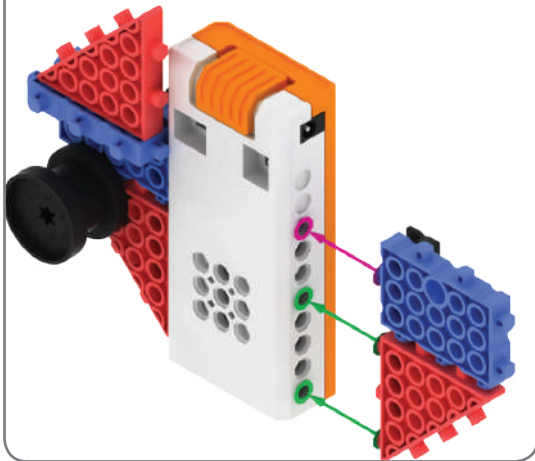
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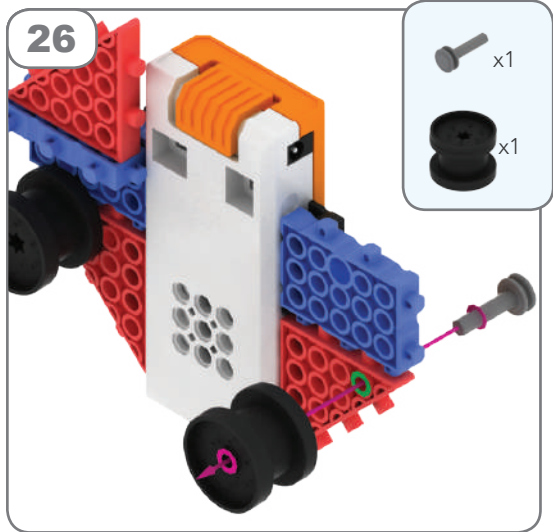
24



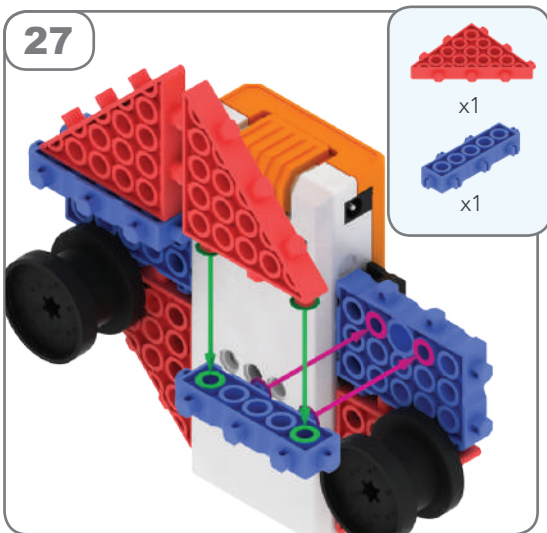
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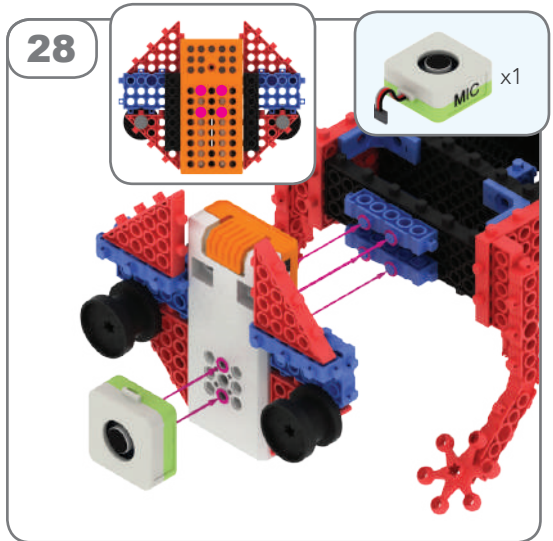
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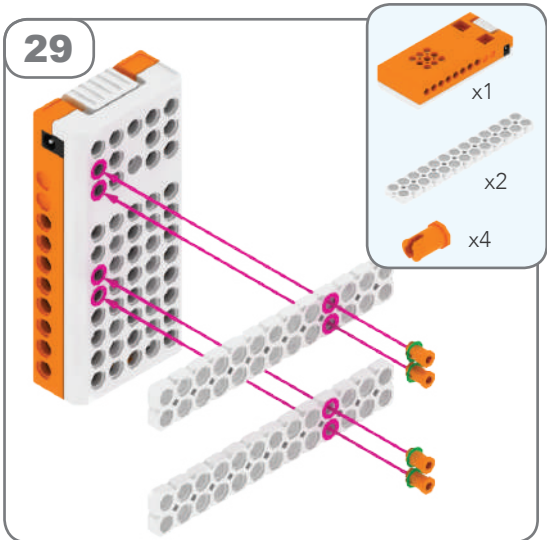
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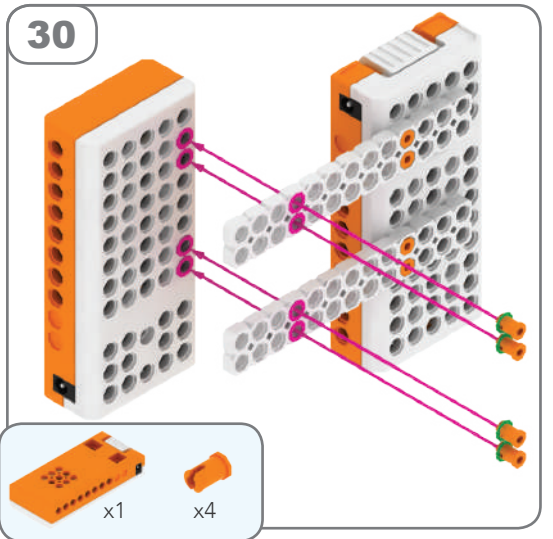
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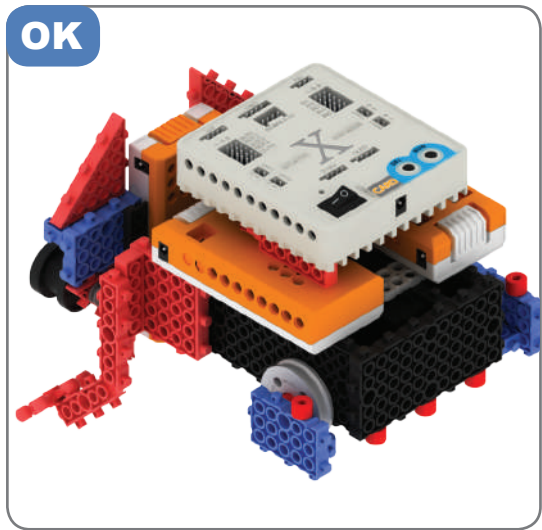
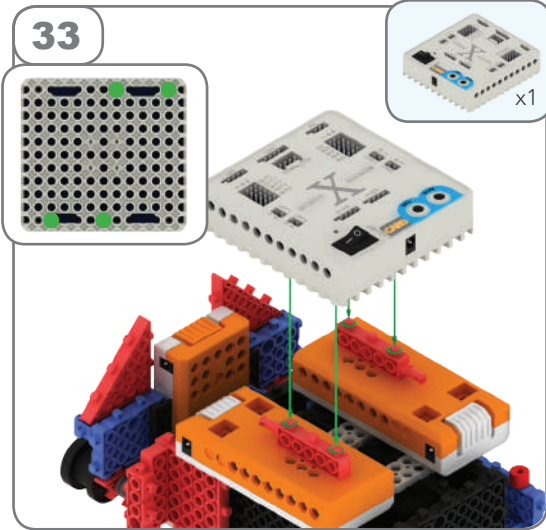
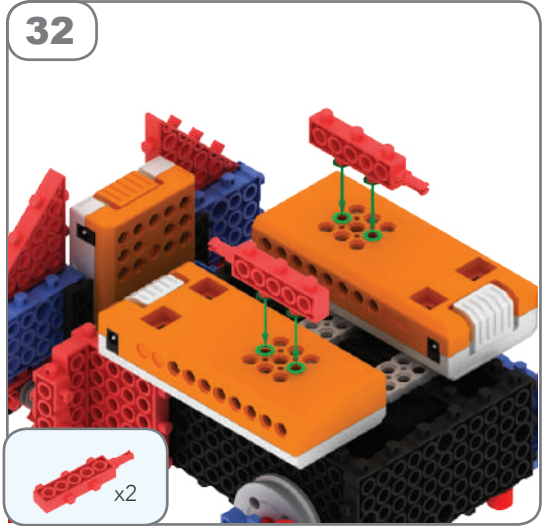
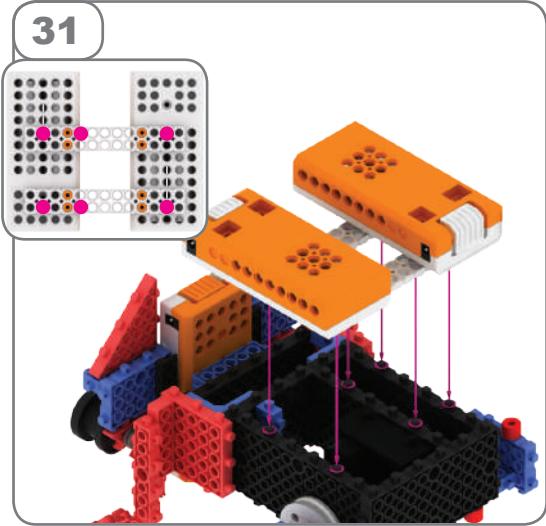


29



30



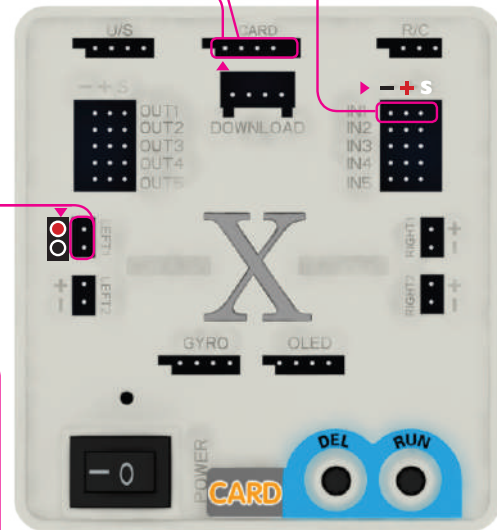
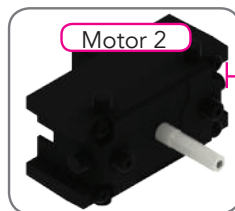
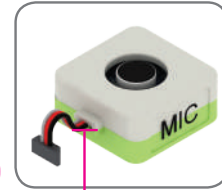


¿Cómo hacer la conexión?

Para una descripción más detallada, consulta la sección «Consejos para un buen montaje» del fascículo.



Haz que el ▲ se corresponda con el ▲ del conector del cable del lector de tarjetas



IF-IN1



Delay 1 sec



Cycle start (all time)



Cycle end



Backward



Stop

1. Cycle start (all time)
2. IF IN1
3. Backward
4. Delay 1 sec
5. Delay 1 sec
6. Delay 1 sec
7. Stop
8. Delay 1 sec
9. Cycle end

Consulta la sección «Aprende a programar» del fascículo: en ella encontrarás una explicación más detallada y más ejemplos de programación.